

# OBEDIENCE TRIAL SCORE BREAKDOWN

## NOVICE EXHIBITION

Breed \_\_\_\_\_ Class \_\_\_\_\_ Dog No. \_\_\_\_\_  
 Show \_\_\_\_\_ Judge \_\_\_\_\_ Date \_\_\_\_\_

EXERCISE	NON-QUALIFYING SCORE	QUALIFYING SCORE	Max PTS	PTS Off	SCORE
HEEL ON LEASH AND FIGURE 8	<input type="checkbox"/> Unmanageable <input type="checkbox"/> Unqualified heeling <input type="checkbox"/> Continually adapts pace to dog	<b>Heeling</b> <span style="float: right;"><b>Figure 8</b></span> Lag/tight lead..... <input type="checkbox"/> Wide ..... <input type="checkbox"/> Crowding ..... <input type="checkbox"/> Forging ..... <input type="checkbox"/> Sniffing..... <input type="checkbox"/> Poor sit..... <input type="checkbox"/> No sit ..... <input type="checkbox"/> Extra commands ..... <input type="checkbox"/> Fast <input type="checkbox"/> – No change of pace – .....Slow <input type="checkbox"/>	<b>40</b>		
STAND FOR ELIMINATION	<input type="checkbox"/> Sits before or during examination <input type="checkbox"/> Growls or snaps <input type="checkbox"/> Shows shyness or resentment	Extra command or signal ..... <input type="checkbox"/> Moves feet..... <input type="checkbox"/> Moves after exam completed..... <input type="checkbox"/> Handler error ..... <input type="checkbox"/>	<b>30</b>		
HEEL FREE	<input type="checkbox"/> Unmanageable <input type="checkbox"/> Unqualified heeling <input type="checkbox"/> Handler continually adapts pace to dog	<b>Heeling</b> <span style="float: right;"><b>Figure 8</b></span> Lag ..... <input type="checkbox"/> Wide ..... <input type="checkbox"/> Crowding ..... <input type="checkbox"/> Forging ..... <input type="checkbox"/> Sniffing..... <input type="checkbox"/> Poor sit..... <input type="checkbox"/> No sit ..... <input type="checkbox"/> Extra commands ..... <input type="checkbox"/> Fast <input type="checkbox"/> – No change of pace – .....Slow <input type="checkbox"/>	<b>40</b>		
RECALL	<input type="checkbox"/> Does not come on first command or signal	Extra command or signal to stay before handler leaves ..... <input type="checkbox"/> Stands/lies down after handler leaves ..... <input type="checkbox"/> Slow ..... <input type="checkbox"/> Extra command or signal to finish ..... <input type="checkbox"/>	<b>30</b>		
<b>SUBTOTAL</b>			<b>140</b>		
LONG SIT (1 minute)	<input type="checkbox"/> Did not remain in place <input type="checkbox"/> Disturbs other dog <input type="checkbox"/> Stands or sits	Touching dog/collar ..... <input type="checkbox"/> Minor Moves: Before handler returns to heel ..... <input type="checkbox"/> After handler returns to heel..... <input type="checkbox"/>	<b>30</b>		
LONG DOWN (3 minutes)	<input type="checkbox"/> Did not remain in place <input type="checkbox"/> Disturbs other dog <input type="checkbox"/> Stands or sits	Touching dog/collar ..... <input type="checkbox"/> Minor Moves: Before handler returns to heel ..... <input type="checkbox"/> After handler returns to heel..... <input type="checkbox"/>	<b>30</b>		
<b>TOTAL SCORE</b>			<b>200</b>		
<b>LESS PENALTY FOR BEHAVIOUR</b>	<input type="checkbox"/> Disciplining <input type="checkbox"/> Training in Ring <input type="checkbox"/> Leaving Ring <input type="checkbox"/> Soiling Ring <input type="checkbox"/> Barking <input type="checkbox"/> Whining <input type="checkbox"/> Touching Collar <input type="checkbox"/> Adjusting Dog <input type="checkbox"/> Heeling on Wrong Side <input type="checkbox"/> Handler Error <input type="checkbox"/> Other <input type="checkbox"/> Snapping				
<b>COMMENTS: The judge will score 75% of the total marks on the basis of the handler's performance, and 25% of the total marks on the performance of the handler/dog team.</b>					<b>FINAL SCORE</b>